# Recycling App - OOP

Overarching app idea:

For the Recycling service app, we wanted to make recycling fun and easy, using modern technology to help improve an old idea, a complete app with all your recycling needs, from making manageable goals to keep track of and complete in the goals section , to all your recycling information right there at the touch of a button in the recycling information section, if that’s not good enough for you theres a competitive and engaging recycling game that you can play with you and all your friends, to finish off you can sign up to our monthly recycling subscription service choosing between a wide variety of different membership deals to put your recycling worries at ease!

4. key sections were done by:

1. Goals section – Aaron Smyth
2. Subscription service section – Adam Plesca
3. Game section – Dom
4. Recycling Info section – David

Functionality – Goals:

The goals section has plenty of functionality, user is able to create many goals of theirs, making a deadline that suits their vision , view goals based on whether they have completed them or not, see the total combined recycled amount, and how many goals of theirs they’ve completed, update the goals, view the goals in the gui, delete the goals and save and load the goals